

# Introduction to Control

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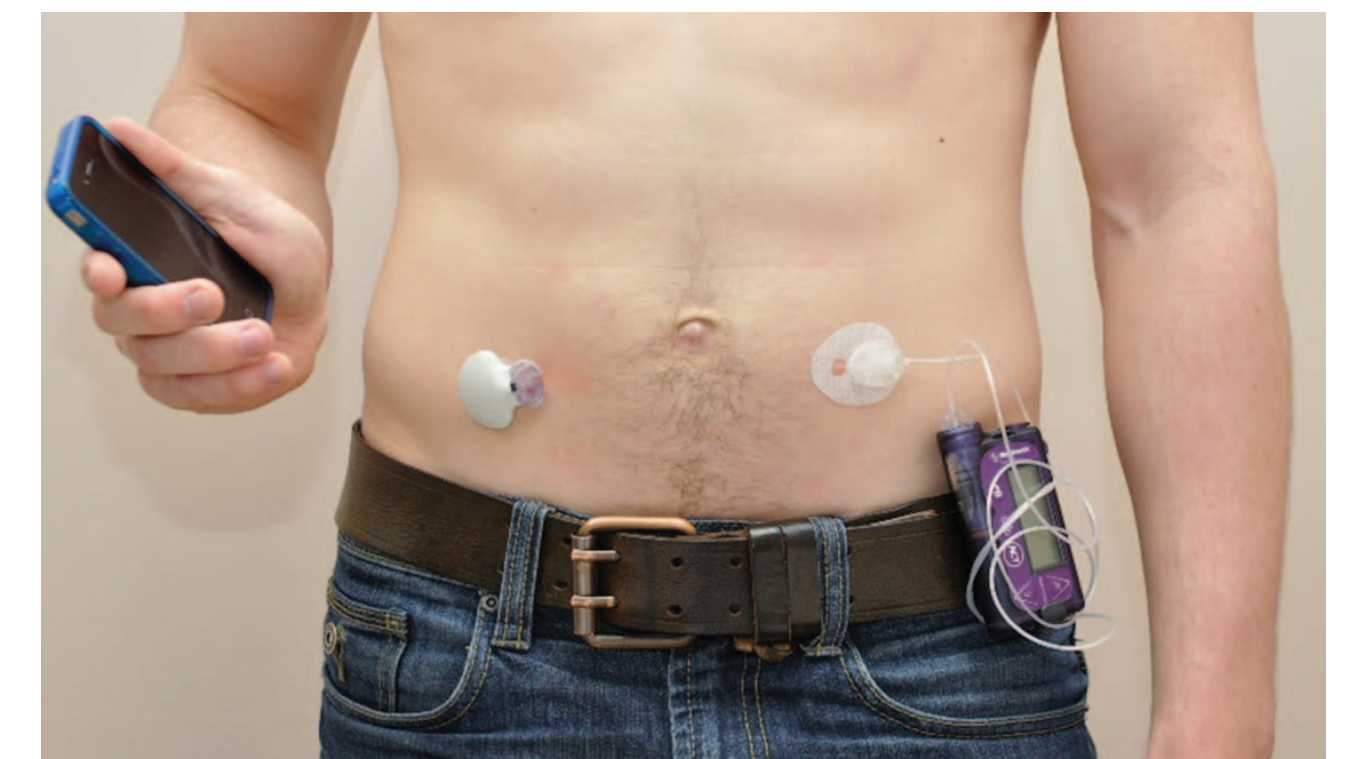
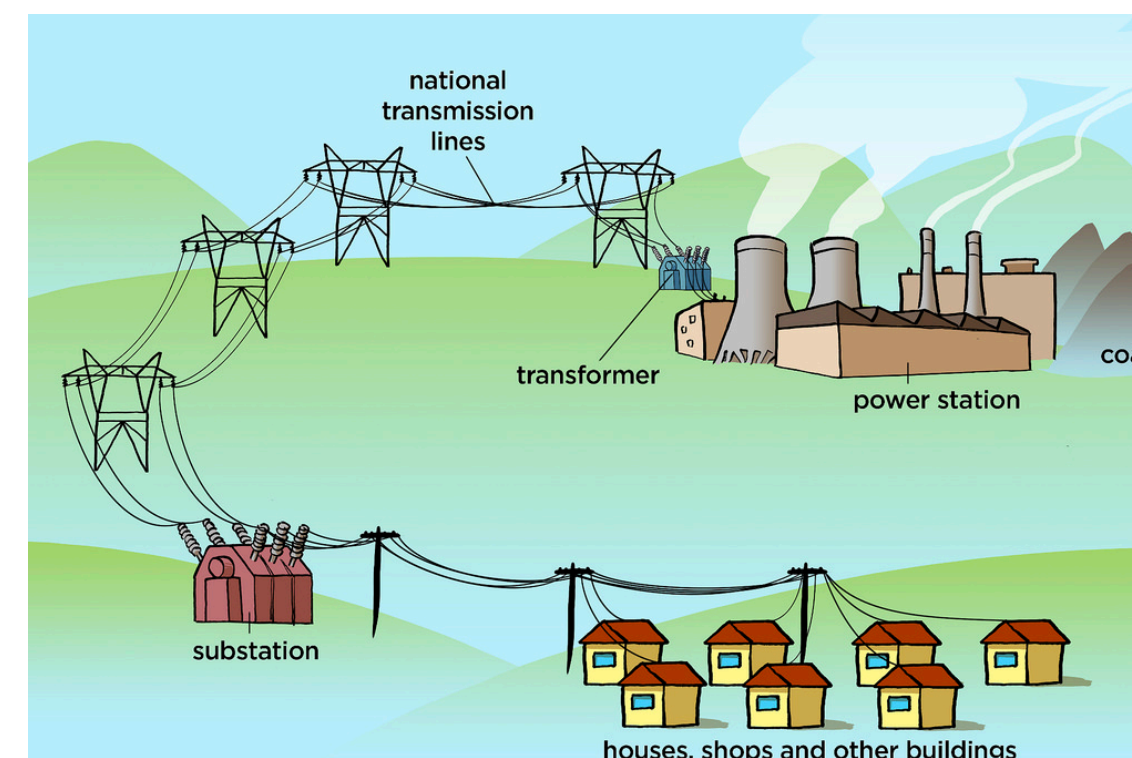
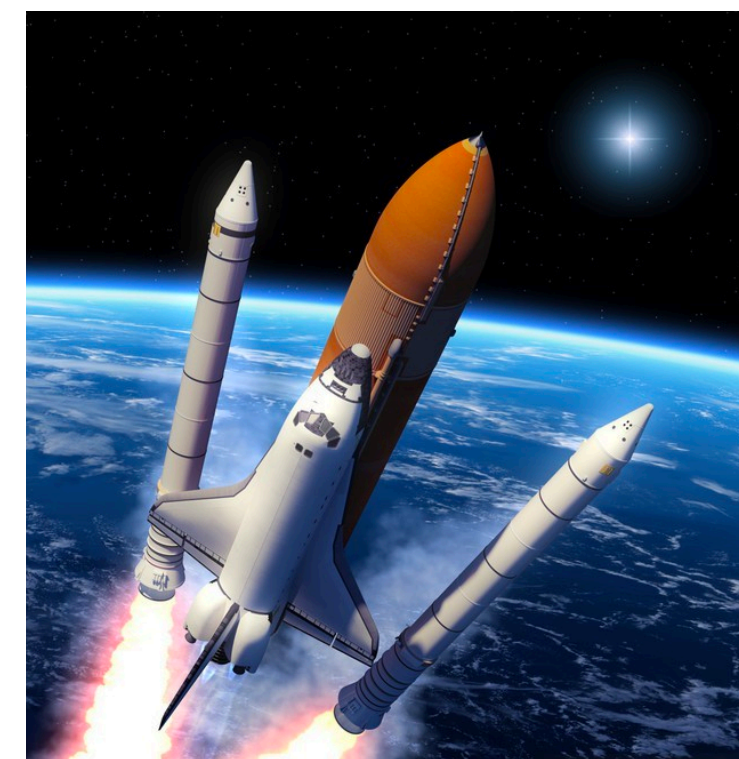
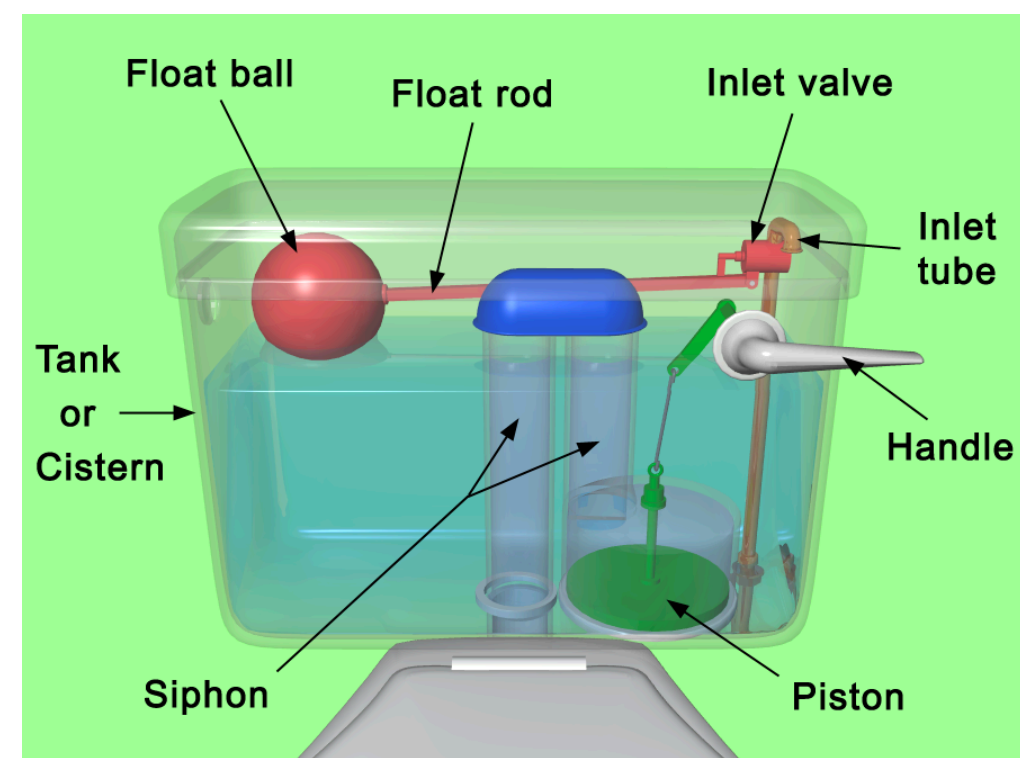
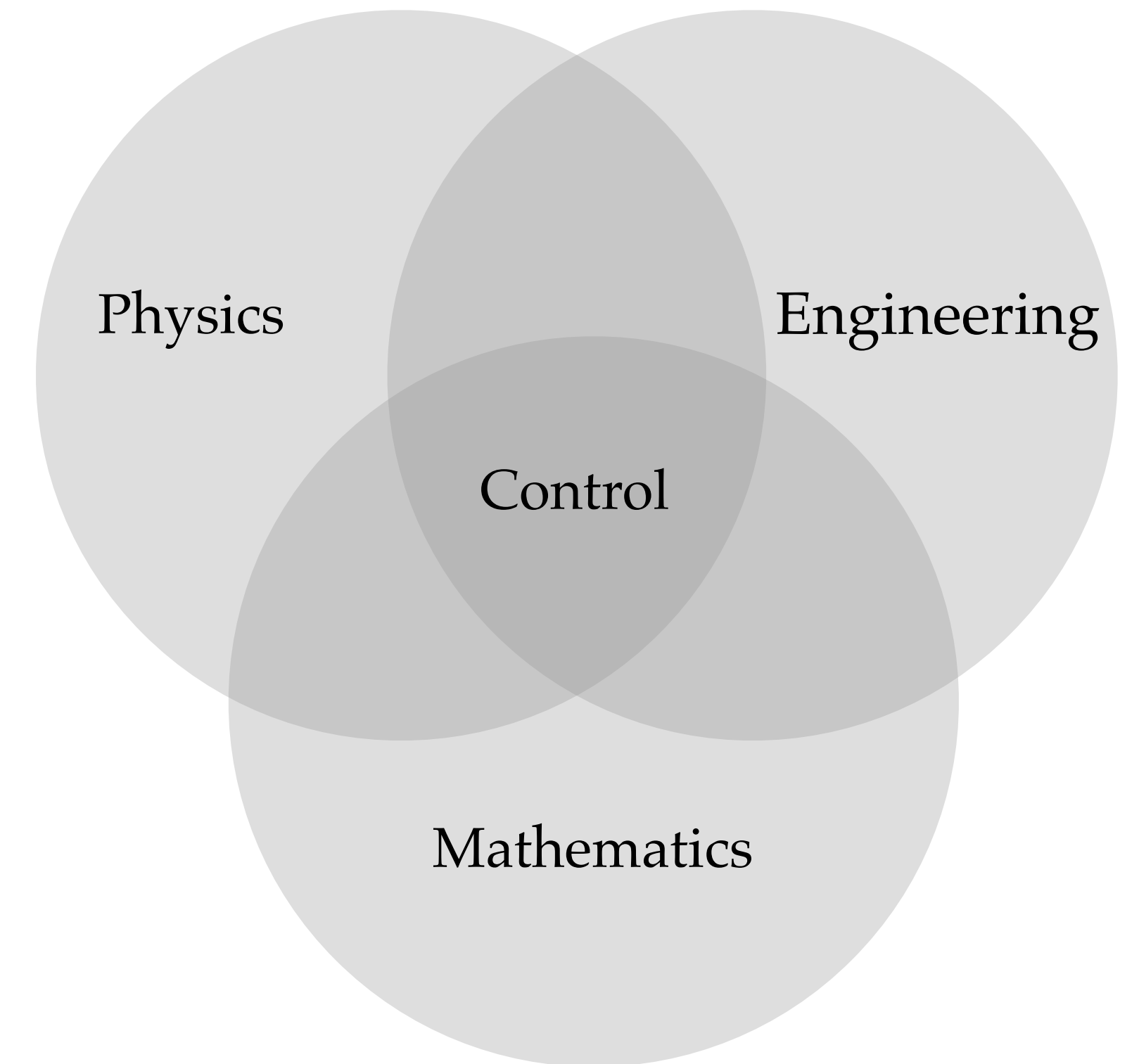
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# What is control?

## Science

- of decision making and taking actions
- to make systems do what you want them to do
- behind all technologies



# Very strong interactions with

## traditional disciplines

- Electrical engineering
- Mechanical engineering
- Civil engineering
- Aerospace engineering
- Chemical engineering
- Biomedical engineering
- Economics

## interdisciplinary areas

- Machine learning
- Robotics
- Neuroscience
- Biology
- Theoretical computer science
- Statistics

# Components of a control system

- **Process/plant:** system that we would like to control (e.g., car, spacecraft, glucose level in blood)
- **Sensor:** device to measure some appropriate signal (e.g., eyes for human-driven car)
- **Controller:** decision-making module / algorithm (e.g., human brain, computer)
- **Actuator:** device to force the corrective action (e.g., brake / accelerator / steering wheel in car)

Think of your favorite control system and identify these components

# Block diagrams

Conceptual way to think about complex systems

What does a block diagram have?

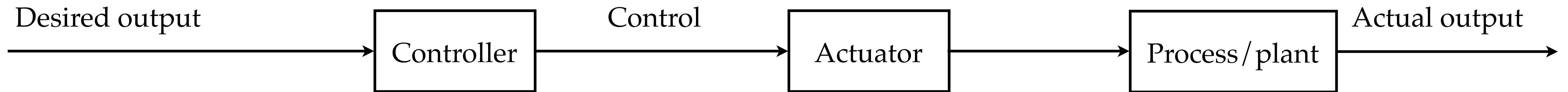
- Components **drawn as boxes**: plant + sensor + controller + actuator
- Interconnections between the components **drawn as arrows**
  - Which signal/information is going from where to where

Different types of block diagrams for different types of control systems

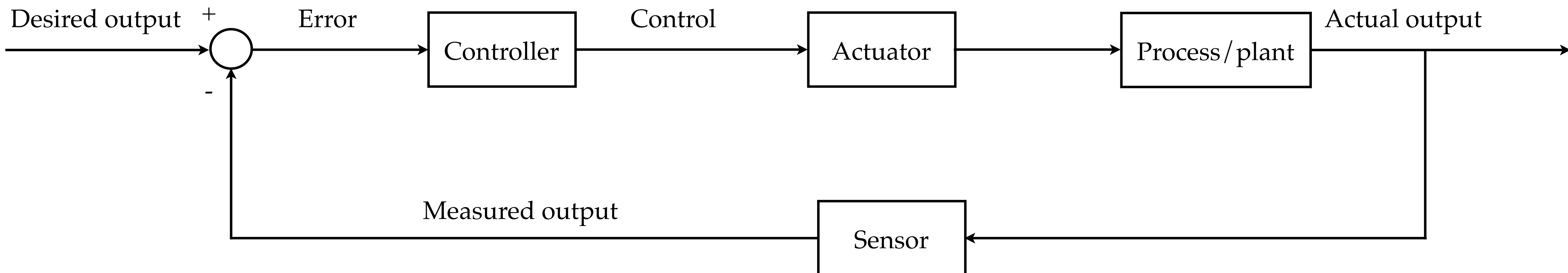
- **Open loop OR feedforward control**
- **Closed loop OR feedback control**

# Open loop and closed loop controls: block diagrams

## Open loop or feedforward control

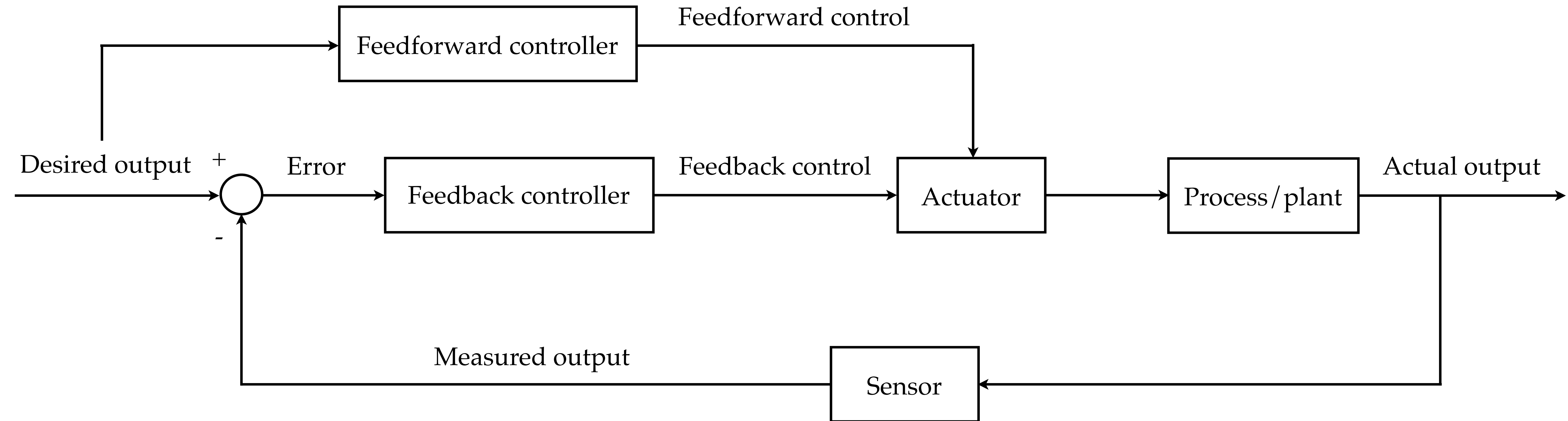


## Closed loop or feedback control



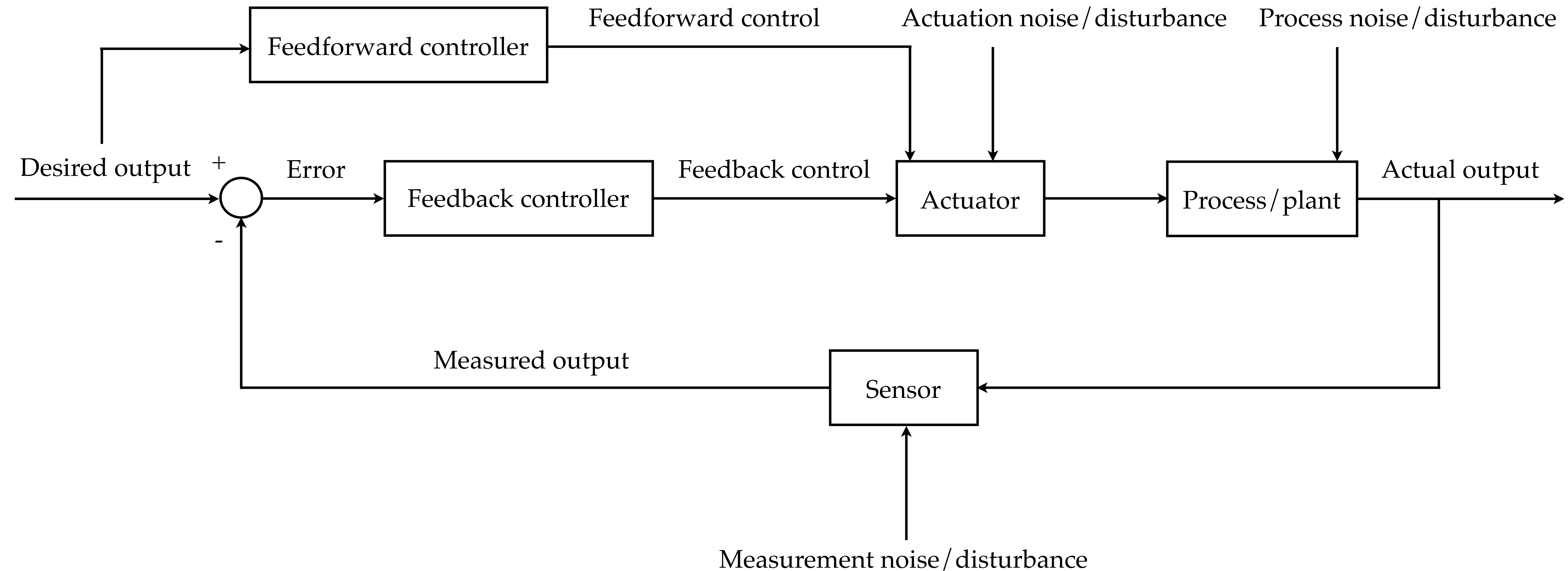
# Open loop and closed loop controls: block diagrams

## Mixed feedforward-feedback control



# We also have noise/disturbance






## Mixed feedforward-feedback control









# Open loop (feedforward) versus closed loop (feedback)

## Open loop (feedforward) control

-  control can be designed offline
-  no real-time sensing
-  low implementation cost
-  great if model is perfectly known
-  dangerous if there are uncertainties

## Closed loop (feedback) control

-  good performance with uncertainties
-  resilient against modeling errors
-  more complex and expensive to design
-  risk of destabilizing a stable process